

Classification: public, no restriction

Version: 1.0

## **Philosophy**

The goal of our team is fun and nothing else but fun.

We want to play tactical games together, mostly FPS in modern times. And we want to play as realistically as possible. We seek to use real life tactics and procedures as far as possible. This is fun for us.

This game-style requires players who are trained and serious up to a certain degree. We try to teach new players who like the way we play and want to learn, no matter if they are team members. More good players means more fun. Bad players kill the fun. That's the reason why we founded this team.

Team members receive rigorous training. Because of this training members trust each other 105% when playing together. You lay your virtual life in the hands of your comrades and you carry the responsibility for them likewise. Only this trust allows the correct application of most real-life tactics. And it's a great experience, pure adrenaline and fun.

Our team also offers a platform to discuss tactics, improve them and develop new one. This is fun for some of us.

We manage several resources like a website where we can represent our team, a forum where we can talk with each other, game-servers where we can play our way. This is work and only sometimes fun. But it's simply necessary.